

# **PARKING FOR CUB SCOUT DAY CAMP**

**July 10-13, 2012  
From Richard J. Stolsig,  
Parking Guru.**



Site map for Auburn Game Farm Wilderness Park

[http://www.auburnwa.gov/community/Parks\\_Arts\\_Recreation/parks/Campground.asp](http://www.auburnwa.gov/community/Parks_Arts_Recreation/parks/Campground.asp)

Parking for CORE STAFF/ Emergency vehicles ONLY will be the area immediately adjacent to the shelter/camp office/Headquarters accessed through the SECOND Park Gate, (approx. ¼ mile past MAIN Gate) The only vehicles allowed in this area, other than staff, are for disabled volunteers.

ALL OTHER vehicles will be parked INSIDE THE LOOP or along the loop road: Enter the Park at the FIRST gate, signs will be installed, and turn right IMMEDIATELY, BEFORE the Mobile Home/Park resident building. Follow the road, KEEPING TO THE RIGHT and find a parking attendant.

VOLUNTEER STAFF will park along trees at FAR END of the loop on LEFT (inside). Back in Parking only!!!

DROP-AND-RUN DRIVERS will proceed to the FAR END of the loop, near the dumpster and paths going up to the Camp Shelter. 5-MINUTE LIMIT parking along RIGHT edge of road.

ALL-DAY PARKERS will park AS DIRECTED on the INSIDE of the LOOP. THIS WILL BE STADIUM PARKING. First in = First out = bumper to bumper.

Those with SPECIAL NEEDS must inform the first attendant encountered. You will then be directed to the Parking Guru.